

Mix-Freeze-Match: Math Vocabulary
Purpose:
This game gives students an opportunity to use $3^{\text {rd }}$ grade mathematical vocabulary from the Operations and Algebraic Thinking \& Numbers and Base Ten Domains.

How To Play:
*Pass out one card to each student.
*Teacher says "Mix!" \& students stand up, walk around and trade cards with other students. Before they can trade cards they must read their cards aloud to their partner (Ex: I have "The unknown value is 98."). This will help develop fluency with reading and using these mathematical terms. They must continue to trade cards with as many students as possible until teacher says "Freeze!"
*When teacher says "Freeze!" all students stop.
*Teacher says "Match!" \& students need to find the card that corresponds with their card. When they have found their partner, the pair of students will sit down together. *Quick check...have student pairs stand up and share their cards, the rest of the class determines if their pairing is or is not accurate and discuss why/why not.







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